

C.H.R.S.L. Rockets - GALA DAY 2008 RULES

Under 6 & 7

1. Small-Sided game rules to apply for
 - a. Under 6s- 4x4 (no goalkeeper)
 - b. Under 7s- 5x5 (no goalkeeper)
2. All kick offs are to be taken from the half way line
3. Each team will play a minimum of 3 games each.
4. Teams will play 10 minutes each way with no interval at half time.
5. There are to be no coaches or parents on the field or behind the goals
6. Up to Eight (8) players may be entered for each team. There will be unlimited interchange for all teams.
7. There will be corner kicks.
8. No throw ins'. The ball will be kicked onto the field from where it goes out. The other team must be 4.5 metres away from the player kicking the ball in. The ball must be kicked in within 3 seconds or when the referee says 'ready, set, go'
9. All players must be in position on the field ready to commence play at their scheduled starting time and leave the field immediately after their match ends.
10. All teams must be attired in their club uniforms, wearing soccer boots and shin pads.
11. All group games will be started strictly on time and will be controlled by a central timekeeper
12. All the players must be registered with the participating Club and therefore Football NSW. *(Unregistered children, if injured WILL NOT be covered for personal accident insurance. Those children who are registered will be covered.)*
13. Unless otherwise stated above, the laws of the game and Granville District Soccer Association by-laws will apply.
14. Coaches / Managers are requested to report to the officials table at Time TBC on arrival at the park to confirm their team's presence.